

DAIJA™ ARCADE STICK

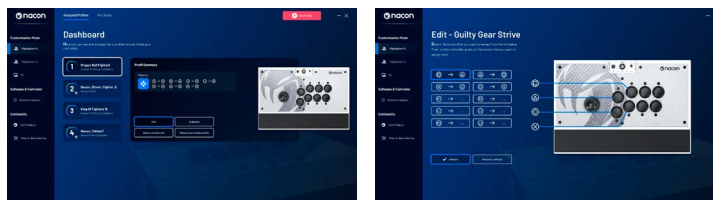


Arcade stick for fighting games on PS5™ consoles, PS4™ consoles & PC¹, developed in collaboration with professional gamers.

- **SANWA® joystick & action buttons**, the reference brand for professional players.
- **Full button mapping**, create your own game profiles through the NACON Daija Arcade Stick² software available on PC/Mac³.
- **Lock function**, focus on the fight without any risk of pressing the wrong button.
- **Comfort & precision**, textured wrist rest and 2 joystick heads options for perfect stability.
- **Audio & chat**, 3.5mm jack port.
- **Customizable decorative front plate**, choose from the 2 patterns provided or create your own using the blank template included. Check out www.nacongaming.com for the die-cut.
- **Complete kit**, 1x Arcade Stick, 1x Detachable USB-A to USB-C Cable (3m), 3x Cover Patterns, 2x Joystick heads, 2x Tools.

¹ PC compatibility not tested nor endorsed by Sony Interactive Entertainment. ² Internet connection required. Available for download at www.nacongaming.com. ³ Software compatible with PC: Windows 10/11 - Mac: V10.14/10.15/11/12

Software available for easy customization.



Included: 3 plates



Lock
function



Customizable
front



Detachable 3m
cable



Professional grade
components



Reference: PS5OFARCADESTICK

Packaging: Box

Color: White

Size (L x H x P) : 435x295x159mm

Outer carton quantity: TBC

Net weight (g) : TBC

Gross weight (g): TBC



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Actual product may differ from illustrations.



For/Pour PS5™, PS4™



DAIJA

ARCADE STICK



Developed in collaboration with pro player Marie-Laure 'Kayane' Norindr, NACON's DAIJA Arcade Stick ensures a whole new level of performance and optimized comfort with all fighting games.

A key figure of the eSport scene, Kayane started playing fighting games at the age of 9 and managed to quickly establish herself, playing Street Fighter, Dead or Alive and Soulcalibur. At the age of 20, she became the Guinness World Records record holder of the most podium placements (top 3) in fighting game competitions for a female.

Having established herself as a TV journalist and influencer, Kayane is now making her comeback to competitive gaming with Soulcalibur VI, a game she has become a major endorser of across Europe.

