

CLASSVR[®]

MAKING VR & AR A REALITY IN YOUR CLASSROOM



Standalone
VR Headsets



Central Headset
Management



Secure Storage
& Charging



Curriculum
Aligned Content



Installation
& Training

ClassVR provides everything you need to implement, innovative Virtual Reality (VR) into your school.

Designed specifically for the classroom, ClassVR provides hardware, software and curriculum-linked activities and lesson plans, equipping teachers with everything they need to create immersive and engaging lessons for your students.

ClassVR will inspire your students with an exciting experience they won't forget and will help improve their understanding and knowledge retention. Our cross-curricular lesson ideas, designed by qualified and experienced teachers, provide you with all of the tools necessary to quickly and easily deliver a powerful VR lesson in your classroom.





Everything you need to implement VR & AR in your classroom

Standalone Headset - No Mobile Device Needed

ClassVR's headset is a standalone, classroom-ready device, delivering a fully immersive VR/AR experience under the teacher's control. Unlike other VR headsets, ClassVR does not require any additional devices, such as phones. Everything is fully integrated into the device, making it easy to use and highly reliable.



Simple Control and Management

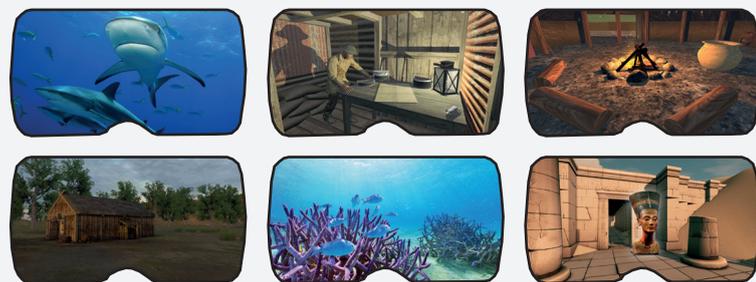
At the heart of ClassVR is our teacher-friendly portal, providing all the necessary content and tools to successfully deliver engaging lessons to your students. ClassVR's online portal makes it easy to drag and drop VR and AR content into custom playlists. With the click of a button, teachers can send experiences straight to the headsets, direct them to specific points, or view exactly where each student is looking.

Virtual, Augmented and Mixed Reality Content & Lesson Plans

Our curriculum aligned resources and structured lesson plans help to spark the imagination of students, leaving them with memories and experiences that help them visualise and understand even the most complex of educational subjects.

There are currently over 1000 pre-made activities, covering a huge range of topics and curriculum subject areas. Immerse students in 360 degree images and videos, bring AR experiences off the page or hold 3D models in the palm of your hand. Get creative with a 360 camera or 3D modelling package and upload your own files - then share them with the whole ClassVR community.

Over 1000 pre-made activities



THE WORLD'S FIRST EDUCATIONAL VIRTUAL REALITY THEME PARK

ClassVR gives you access to Avanti's World; the world's first educational virtual reality theme park that provides a new and exciting way to learn. Through the gates of Avanti's World, the impossible becomes a (virtual) reality, with:

- An engaging virtual reality theme park
- Student curriculum resources
- Assessment & reporting
- Available on any device

