

G923 TRUEFORCE Racing Wheel for Xbox and PC

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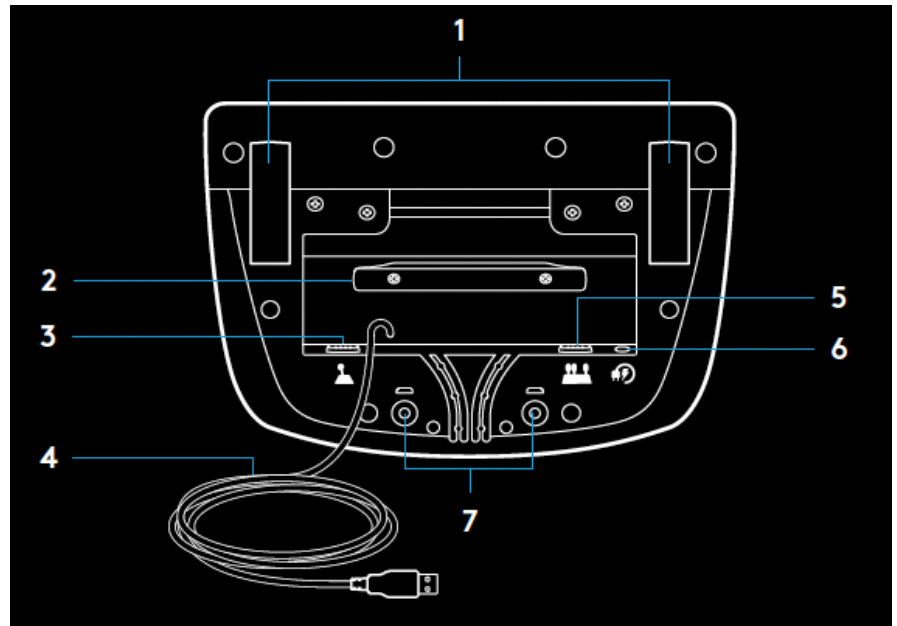
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GETTING STARTED

USER GUIDE

Connections and mount points

1. Mounting clamps
2. Cable management cleat
3. Optional shifter connection (DB-9 male)
4. USB cable
5. Pedal unit connection (DB-9 female)
6. Power connection
7. Bolt mounting points (uses M6X1 bolts)

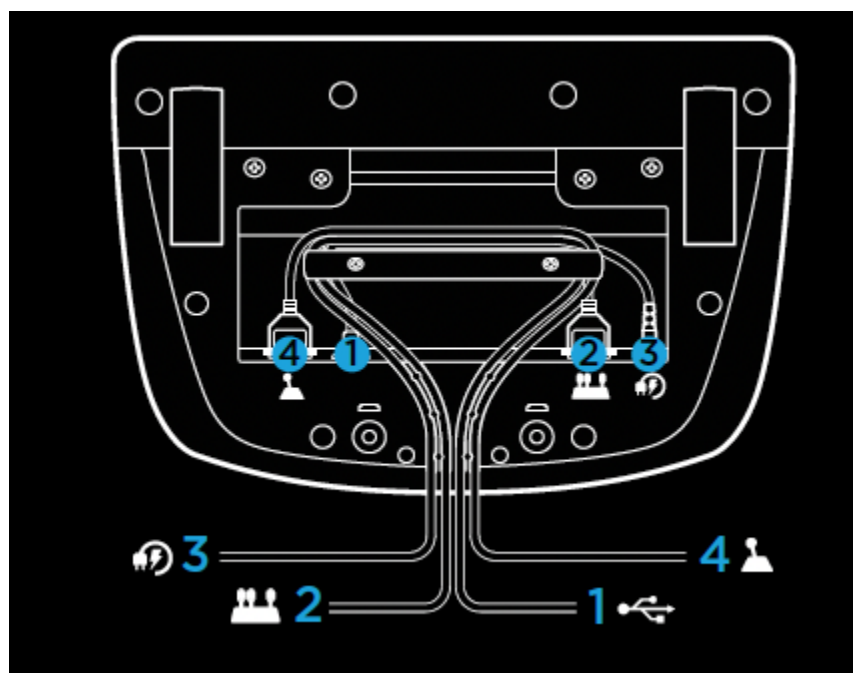


Optimal cable routing

USB and pedal cables (**1, 2**) should be routed through inner channels.

Power and optional shifter cables (**3, 4**) should be routed through outer channels.

Cables may be wrapped multiple times around cable management cleat to take in slack.



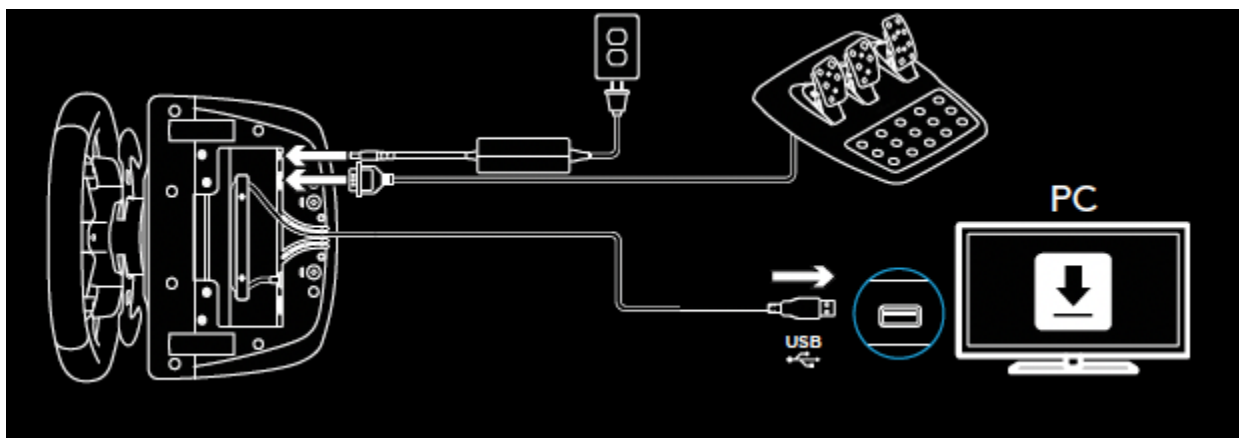
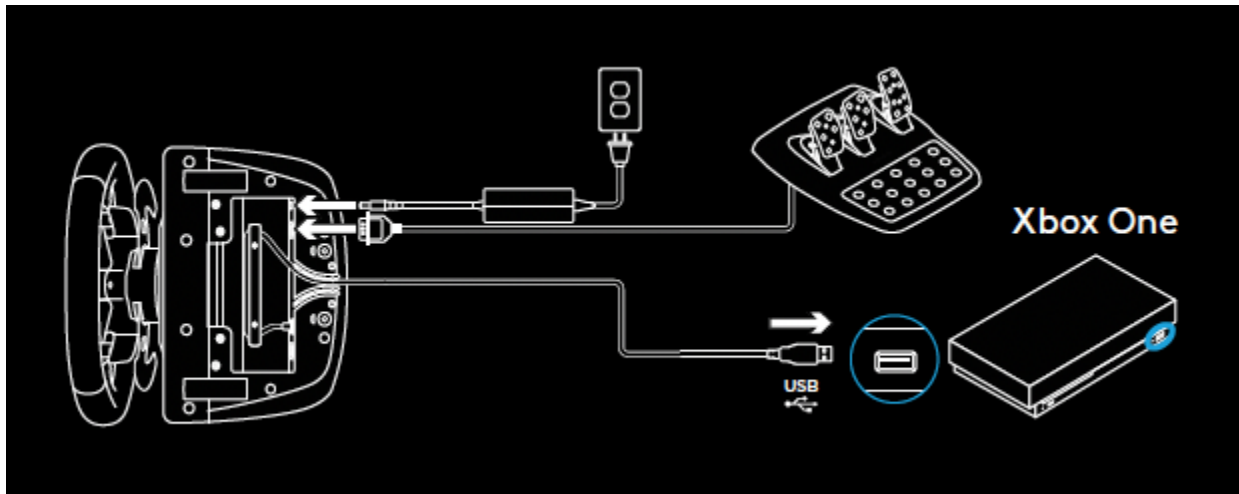
Installation - Xbox One - PC

Attach power adapter and USB cables as shown.

Every time your racing wheel connects with your system, it will rotate fully to each side and then to the center to calibrate. Your wheel will be ready once this calibration is completed.

For PC to enable the force feedback and RPM LED features on your G923 Wheel and Pedals you must install the Logitech G HUB software.

This can be found at logitechg.com/support/g923-xbi.

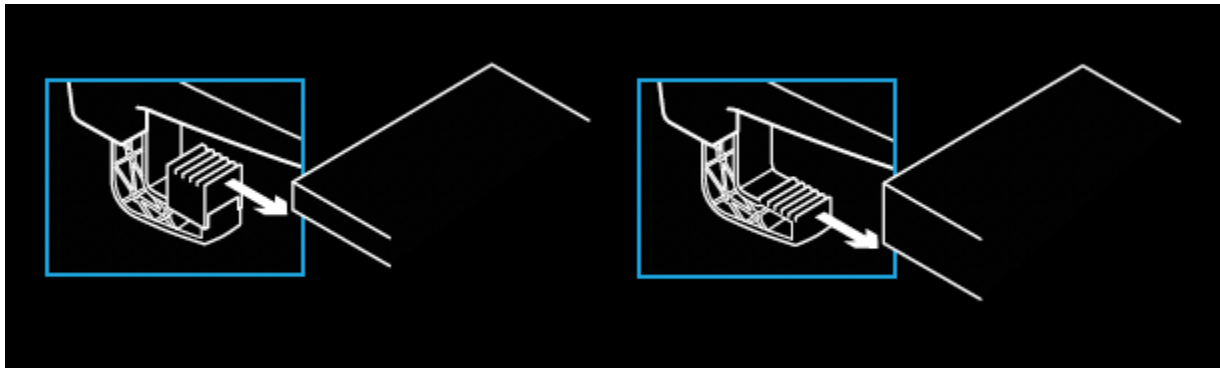
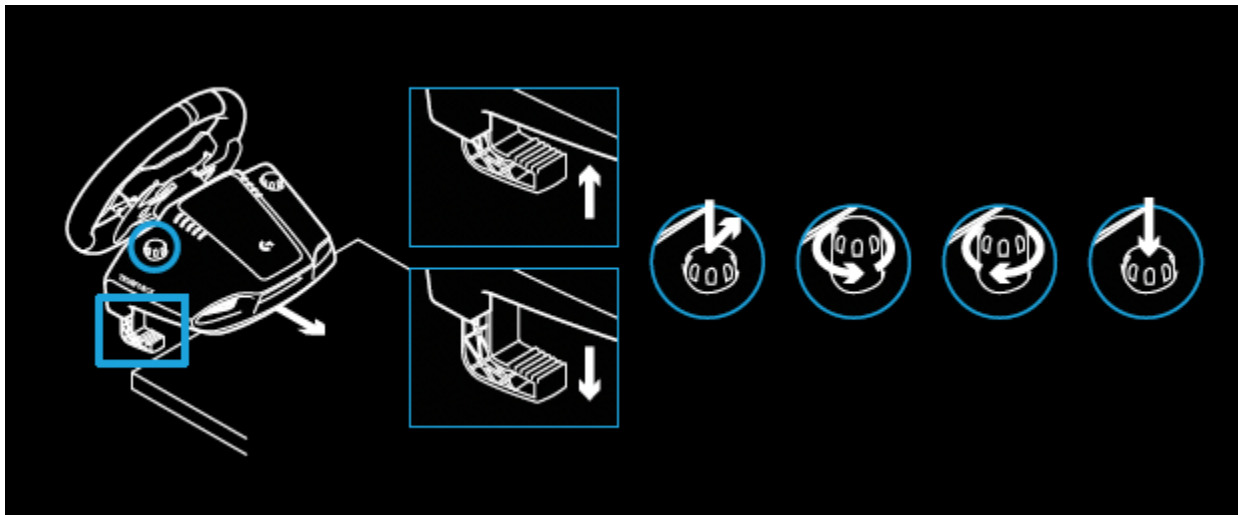


Mounting clamps

G923 Racing Wheel is equipped with a built in clamping system for mounting to a table.

Push down and rotate clamp knobs to lock or unlock.

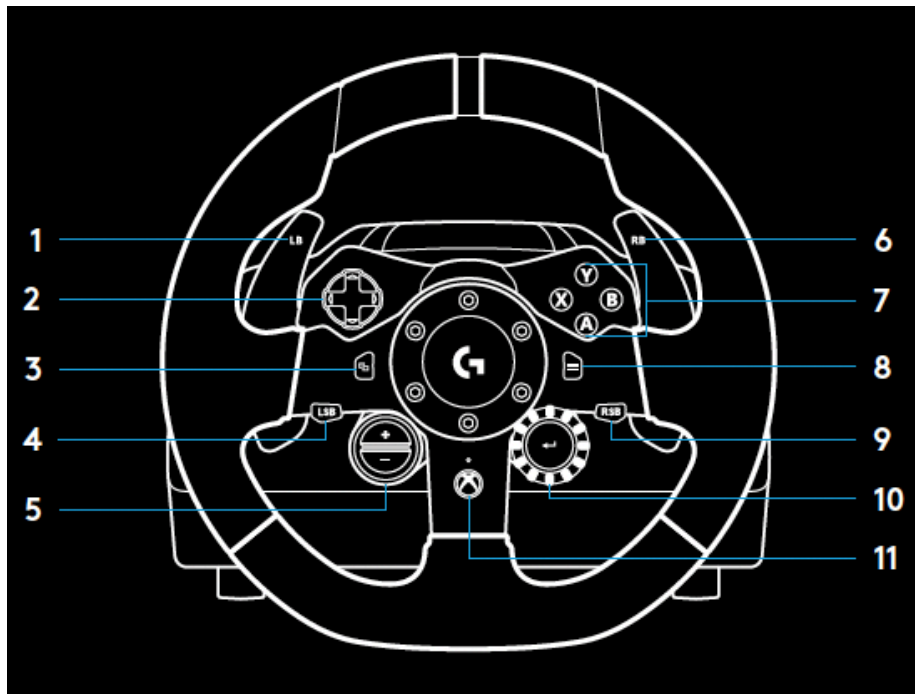
Rotate clamp knobs to tighten or loosen clamps.



Note: Clamp extenders should be removed for attachment to thicker tables.

Buttons

1. Left bumper
2. Directional pad
3. View button
4. Left stick button*
5. +/- Setting Adjustment buttons*
6. Right bumper
7. A, B, X, Y buttons
8. Menu button
9. Right stick button*
10. Setting Selection Dial and select button*
11. Xbox button

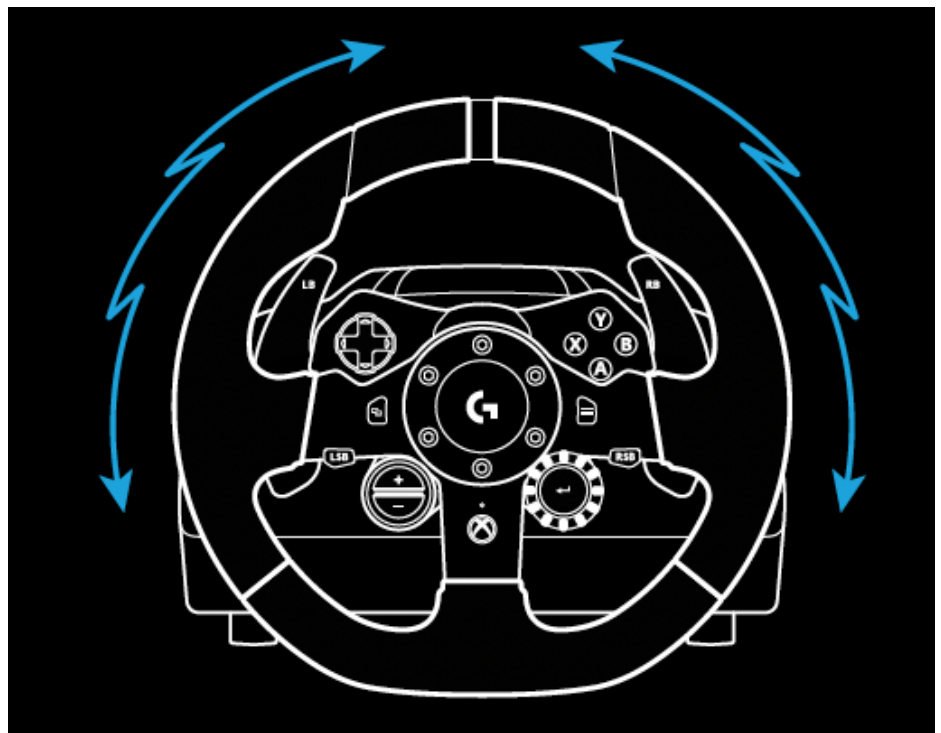


* requires supported games on Xbox One. Assignable in any game on PC using either in-game assignment or Logitech G HUB software.

Force feedback

Your Racing Wheel contains dual motors that will provide force feedback with supported games and systems.

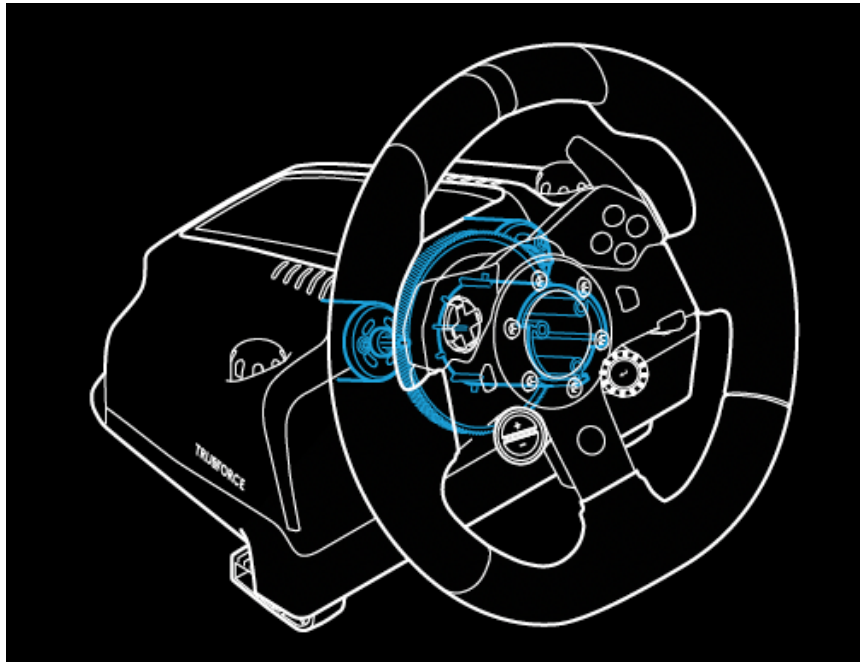
In supported titles you will also experience our next generation approach to force feedback: TRUEFORCE.



TRUEFORCE integrates directly with game physics and audio to unlock high-definition, real-time force feedback. Tire grip, suspension, weight, horsepower—even unique engine sound resonance—are immediately and accurately felt through the wheel.

Supported titles on Xbox One and PC may implement TRUEFORCE high-definition force feedback.

For a list of supported titles visit logitechg.com/support/g923-xb1



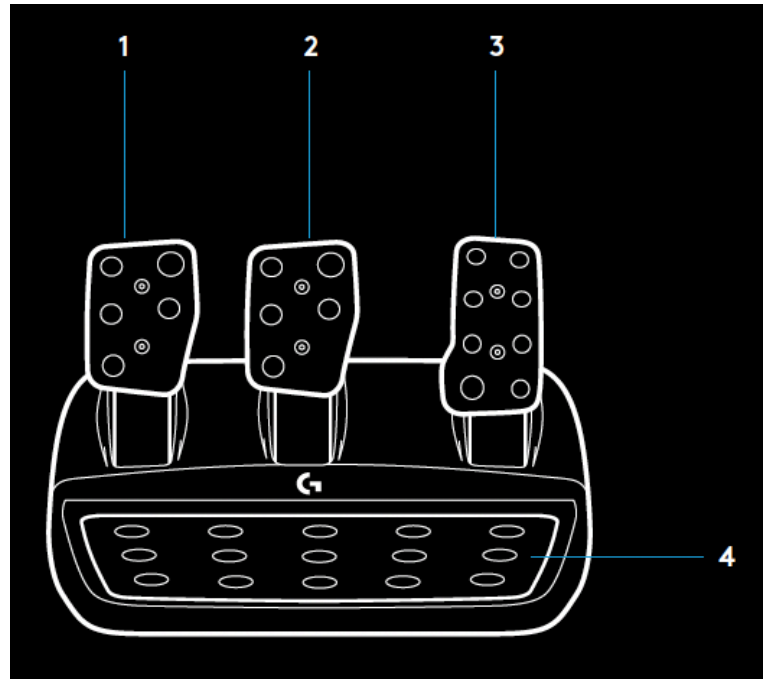
Note: Your Racing Wheel has an overheat protection circuit safeguard to protect it under high-temperature operating conditions.

In rare instances, force feedback features may shut down during use while controls continue to operate.

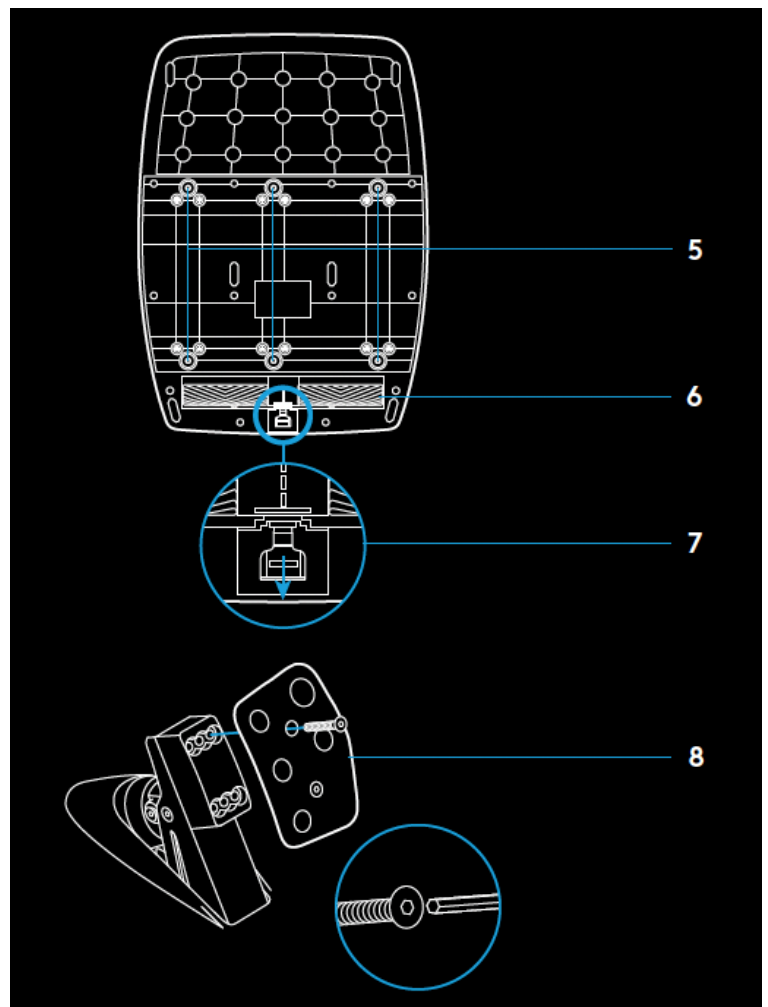
If this occurs, allow the wheel to cool down and power it down by unplugging it. If this occurs frequently, contact product support.

Features

1. Clutch pedal
2. Brake pedal
3. Throttle pedal
4. Textured heel rest



5. Bolt mounting points (uses M6X1 bolts)
6. Patented carpet grip system
7. Carpet grip release clip
Push towards rear of pedal unit to release
8. Change pedal face position
(requires 2.5mm hex key)



Using the dual clutch in-game

Using a dual clutch system from a grid start in a race enables you to achieve maximum traction without the need to find the bite point of your clutch pedal – this can give you a significant advantage at the start of a race.

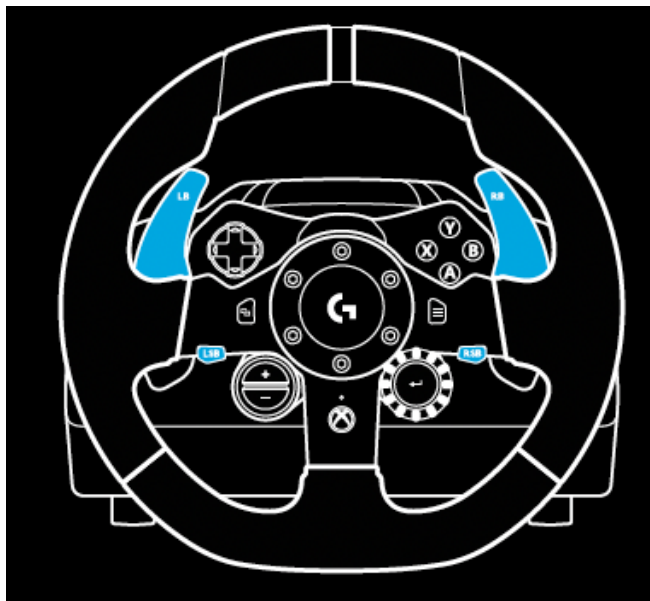
To use the dual clutch system in-game:

1. At race start, fully depress the clutch pedal and the button assigned to the dual clutch function (*see next section for setting instructions*).
2. Select first gear using the Gear Up Paddle and fully depress the gas pedal.
3. As soon as you get the green light for race start, immediately release the **Dual Clutch button**. The car should start moving as the bite point of the clutch is engaged.
4. Smoothly release your foot from the clutch pedal in order to achieve maximum traction. It's worth practicing this last step and modifying the bite point setting several times to find a method that works for you. Once you have it perfected, this feature can help make up several places on the grid.

Note: Support for the dual clutch function is not possible in some games. A list of games that support the dual clutch feature can be found at logitechg.com/support/g923-xb1

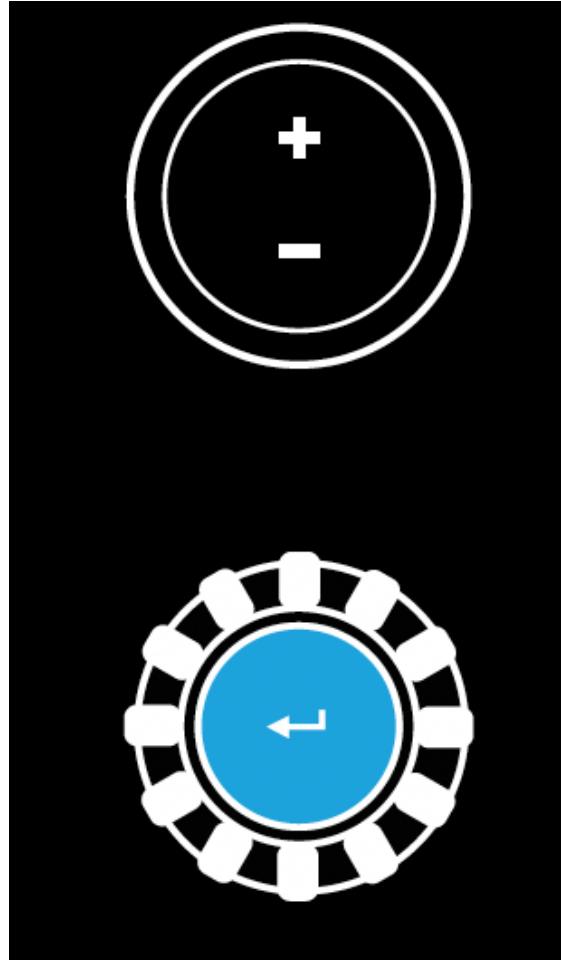
Setting up the dual clutch system

1. Press and hold the left and right gear paddle and **Left stick button** and **Right stick button** together for two seconds to enter dual clutch setting mode. The **RPM LEDs** will illuminate blue and flash slowly:



Note: Whilst in the **Dual Clutch** setting mode the **RPM LEDs** will not respond to the game/SDK.

2. Press the button you want to set as the dual clutch button. The only valid buttons for this are the **left stick button (LSB)** and **right stick button (RSB)**. The **RPM LEDs** will flash red to show that you're in clutch position setting mode.
3. While in your chosen simulation or game with the car still on a track, fully depress the clutch and gas pedals. Engage first gear and keep pressing the minus button down until the car begins to move in-game. You can adjust the precise bite point of the clutch by using the plus and minus buttons until you are happy with the setting.
4. At this point you may test the dual clutch without leaving the setting mode. It is recommended you attempt a race start, stop the car and adjust the bite point and then try again until you are satisfied with the performance of the dual clutch.
5. Press the **Select button** in the middle of the dial on the wheel to exit dual clutch setting mode. The **RPM LEDs** will flash in a sequence from green to blue to show that the setting is saved. The **RPM LEDs** will then go out and begin responding again to RPM output from supported games.



Resetting the dual clutch system

Press and hold the left gear shift, right gear shift, and X button for two seconds.

The RPM LEDs will all flash four times and then extinguish to indicate that the Dual Clutch system has been reset.

The button assigned to the Dual Clutch system (LSB or RSB) will revert to its normal function.

G HUB wheel system

Sensitivity

Alters the output response of the wheel to be more or less sensitive. Leaving this slider at 50% will provide a linear 1:1 output. Between 51% and 100% will make the wheel increasingly more sensitive around the center movement of the wheel.

Between 0% and 49% will make the wheel decreasingly sensitive around the center movement of the Wheel.

Operating Range

The G923 is capable of up to 900 degrees of rotation. Reducing this setting will change the point at which the wheel will reach full steering lock. This is especially useful if you're driving a car with a smaller actual steering lock angle, such as a Formula 1 or GT3 car.

Centering Spring (for games without force feedback)

Most games that support force feedback already model the correct return to center function of the G923 based on the virtual car. It is recommended that the Centering Spring option be turned off for these games.

Enabling the Centering Spring option will allow you to override the game features and adjust the strength of the return to center force using the provided slider.

Torque

Only available for TRUEFORCE supported games. Torque controls the overall force feedback strength for your G923.

Audio Effects

Only available for TRUEFORCE supported games.

Controls the overall strength of the audio-related effects (engine note, rumble strips etc.) when using TrueForce compatible titles.

If you are using your G923 in older titles that do not support TRUEFORCE then adjustment of the force feedback can be performed from the settings menus of the game title.

G HUB pedal system

Sensitivity

Alters the output response of the pedals to be more or less sensitive. Leaving this slider at 50% will provide a linear 1:1 output. Between 51% and 100% will make the pedal increasingly more sensitive around the initial movement of the pedal. Between 0% and 49% will make the pedal decreasingly sensitive around the initial movement of the Pedal.

Combined Pedals

If checked, this will set the gas and brake pedals to become two halves of a single axis. This will help the pedals operate correctly in older racing titles that do not support separate axes for pedals.

Note: if left checked then the pedals will not behave correctly in modern racing titles. If you find that just one of your pedals is functioning by accelerating when pressed and braking when released then you should make sure that this option is not checked.

Using Logitech G HUB

Logitech G HUB enables the following features on the G923:

- Button programming with profiles that can be linked to games.
- Adjustment of wheel settings, such as Rotation Angle and TRUEFORCE strength.
- Testing of the various buttons, wheel and pedal functions.

Testing your wheels and pedals

On the wheel and pedals screens in G HUB you can check every button and axis on your G923 in order to ensure everything is functioning correctly. For the wheel you can also see the effect of altering the Operating range.

SPECIFICATIONS

Product Dimensions				
Component	Height	Width	Depth	Weight
Wheel	10.63 in (270 mm)	10.24 in (260 mm)	10.94 in (278 mm)	4.96 lbs (2.25 kg) without cables
Pedals	6.57 in (167 mm)	16.87 in (428.5 mm)	12.24 in (311 mm)	6.83 lbs (3.1 kg) without cables

Wheel Technical Specifications
Rotation: 900 degrees lock-to-lock
Hall-effect steering sensor
Dual-Motor Force Feedback with TRUEFORCE
Overheat safeguard

Pedals Technical Specifications
Nonlinear brake pedal
Patented carpet grip system
Textured heel grip
Self-calibrating

FAQs

- [The force feedback on my wheel has changed and I can no longer use the center spring force setting in G HUB to adjust the strength](#)

The setting in G HUB is called **Centering Spring in Non Force Feedback Games**. If a game supports force feedback, it takes full control of the wheel as soon as it loads and that setting will have no effect on the wheel. You'll need to use the in-game settings that are available to adjust the wheel instead.

If you were previously able to use the setting in your games, this suggests that the wheel was not previously installed correctly. We have made improvements to the install process of the wheels in order to correct issues and you're now getting the full benefit of your force feedback wheel's capabilities.

- [Why don't I feel the center spring on the steering wheel when I tab away or close a game?](#)

The center spring is disabled on the wheel when you tab away or close a force feedback compatible game. However, it will be reactivated when you resume the game or make changes to the device slider values in Logitech G HUB.

As of June 2023, there is an issue for titles that do not support force feedback which results in zero centering spring force on the wheel. This is being investigated.

- [Troubleshooting G923 for power/connection Issues - Xbox](#)
 1. Try with a different power source. Connect the power cable directly to the power outlet.
 2. Plug the device into a different USB port on your console. Do not use a USB hub or other similar device.
 3. Check the cables. See [Mount and secure the G923 racing wheel using built-in bolt mounting points](#).
 4. Check for System Updates.
 5. Check for the game updates.
 6. Check the console and in-game settings.
 7. Try testing the device with different games or consoles.

8. Try testing the device on a computer.

- [How to set up your Logitech Wheel G923, G29, G920 on Assetto Corsa Competizione](#)

The following video explains how to set up your wheel on Assetto Corsa Competizione (ACC): youtu.be/67PENT7ljqw.

NOTE: If you need to get the latest version of G HUB you can download it here: support.logi.com/hc/articles/360025298133

If you are experiencing connection issues with your Logitech wheel, please see [Troubleshoot G923/G29/G920 for connection issues](#).

- [Troubleshoot G923/G29/G920 for connection issues](#)

The following video guides you through troubleshooting your G923/G920/G29 in four steps, ranging from beginning to advanced: youtu.be/OgbNLxZJgHk.

The timestamp for each troubleshooting step is available below for quick access.

00:00 – **Introduction**

00:10 – **Power**

01:27 – **G HUB**

02:06 – **Windows Controller**

02:56 – **Steam Support**

03:34 – **Advanced – Using Windows Registry Editor**

1. **POWER** — How to identify and diagnose if the wheel is receiving the appropriate amount of power.
2. **G HUB and the Windows Controller** — Use G HUB to validate that the wheel is properly connected to your system, and that your inputs are being received. Next, identify that the wheel is actually visible in the Windows native controller module and ensure that all of the buttons are working properly.
3. **Steam Support** — We will identify if the Steam Controller support options in your Steam title are creating any conflict with your inputs.

4. **Advanced - Using Windows Registry Editor** — This is to help resolve Wheel and Pedal Calibration Issues and a blank test page in Windows Controller Properties. This step is considered advanced as this involves working directly within the Registry. Please double-check your work before making any changes.

The registry path for each product is as follows:

G923 XBOX	Computer\HKEY_CURRENT_USER\System\CurrentControlSet\Control\MediaProperties\Private Properties\Joystick\OEM\VID_046D&PID_C26E
G923 PS	Computer\HKEY_CURRENT_USER\System\CurrentControlSet\Control\MediaProperties\Private Properties\Joystick\OEM\VID_046D&PID_C266
G29	Computer\HKEY_CURRENT_USER\System\CurrentControlSet\Control\MediaProperties\Private Properties\Joystick\OEM\VID_046D&PID_C24F
G920	Computer\HKEY_CURRENT_USER\System\CurrentControlSet\Control\MediaProperties\Private Properties\Joystick\OEM\VID_046D&PID_C262

- [How to set up iRacing TRUEFORCE effects](#)

iRacing has full support for TRUEFORCE through the game's integration. You will first need to decide which type of TRUEFORCE effects you prefer to use and then edit one of the game's files to alter this setting.

iRacing has two types of TRUEFORCE effects:

- Physics-based effects, such as a pulse that you feel when hitting the rev limiter or vibrations from tire scrub as you slide
- Engine note effects

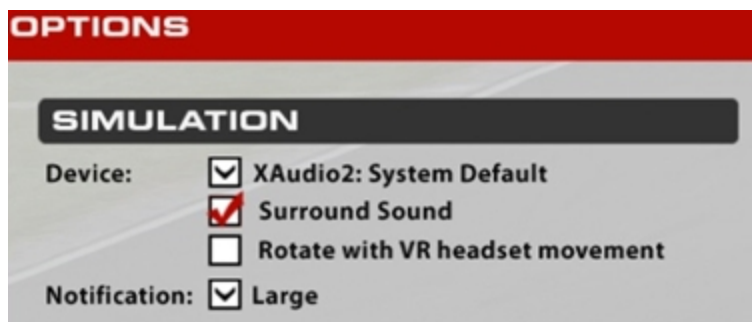
You can only have one of these effects active at a time. Please follow the instructions below to help you choose and adjust your selected TRUEFORCE effect.

Choose and Adjust TRUEFORCE Effects

1. Navigate to the folder **C:\Users\{USERNAME}\Documents\iRacing**. You will see a file called **app.ini**.
2. Right-click on that file, hover over **Open With** and then click **Notepad**.

3. In the Notepad window, scroll down the settings list until you find the section titled **[Force Feedback]**. There are two settings at the bottom of the section:
 - trueForceVibeGain_dB=
 - trueForceVibePhysics=
4. For **trueForceVibePhysics=**, you can choose which type of **TRUEFORCE** effect to use by editing the number at the end of the line.
 - To enable Engine Note effects, change it to 0.
 - To allow Physics-based effects, change it to 1.
5. The **trueForceVibeGain_dB=** setting lets you control the intensity of the TRUEFORCE effects by altering its value. This value can range from -90 to 20. Our recommendation is to keep this setting somewhere between -40 (weak) and 5 (strong), depending on your preference.

Additionally, our recommendation is to use **XAudio2** for your chosen audio device in **iRacing's Options** menu on the Sound tab. The combination of TRUEFORCE and XAudio2 will help create a more immersive experience.



- [The G923 does not appear to be supported in my game on my computer. How can I solve this?](#)

The G923 will work in all major racing titles with the same level of compatibility as the G29/G920.

If the title you are trying to use the G923 in does not recognize the wheel by default then you will need to go to the control options of the game and set the wheel up manually, assigning the controls as required.

The method for doing this differs depending on the game title, but you can find many guides online for just about any racing title that will give you this information.

- After I configured the G923 in my racing title, it no longer steers correctly

Some racing titles have an option called Inverted Force Feedback (or similar) in their control options.

This needs to be turned off in order for the force feedback of our gaming wheels to function correctly. Otherwise, the wheel may not center correctly and will appear to constantly steer or push in the wrong direction.

- RPM indicator lights do not work on the G923 racing wheel

The LEDs for the RPM indicator need to receive the proper RPM information from the game in order to function. LED support must be provided by game developers, and not all games include this support.

If you have a question about LED support for the RPM indicator for a particular game, please see the documentation for the game or contact the game developer.

- Adjust sensitivity on the G923 racing wheels with Logitech G HUB

Steering wheel and pedal response can be adjusted on the G923 racing wheels using Logitech G HUB. Before you attempt to make these adjustments, make sure to download and install the latest version of G HUB before connecting the G923 Racing Wheel to your computer. You can get the latest version of G HUB from your product's Download page for more information please go to: logitechg.com/support/g923-xbl.

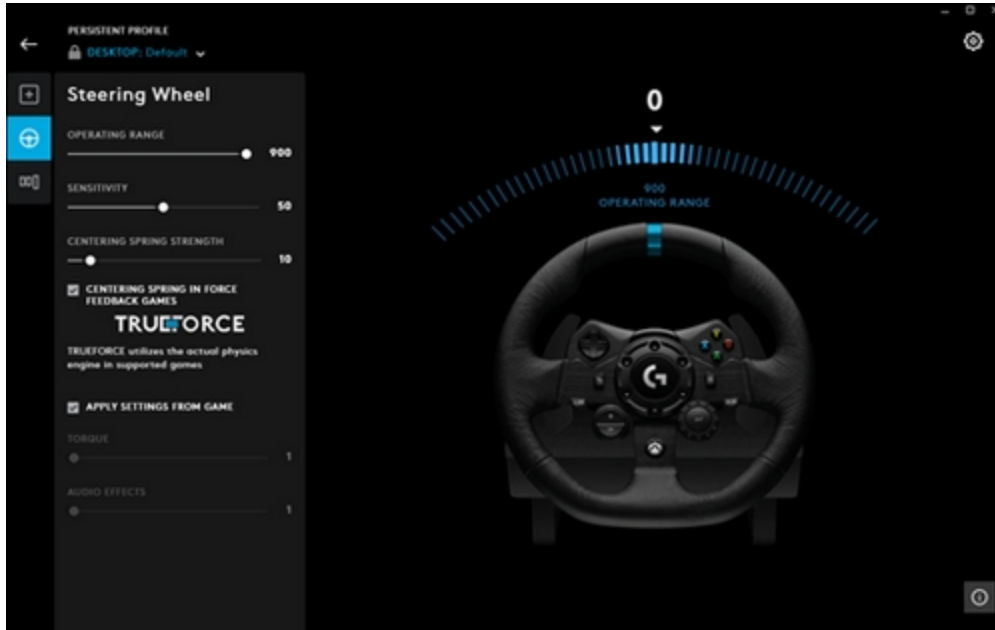
Steering Sensitivity

Steering sensitivity on the G923 racing wheels can be adjusted to accommodate your steering preferences or improve steering response in some games.

NOTE: Adjustments to steering sensitivity can be customized for each game, per profile in G HUB.

To adjust the steering sensitivity:

1. Make sure that the G923 racing wheel is connected to your computer, and then launch G HUB.
2. On the **G HUB Home** screen click on the G923 icon.
3. Navigate to the Steering Wheel screen, then use the sensitivity slider to adjust the response of the wheel.



4. Leaving the slider at 50 will provide a linear 1:1 steering ratio of sensitivity. Between 51 and 100 will make steering more sensitive and between 1 and 49 will make it less sensitive.

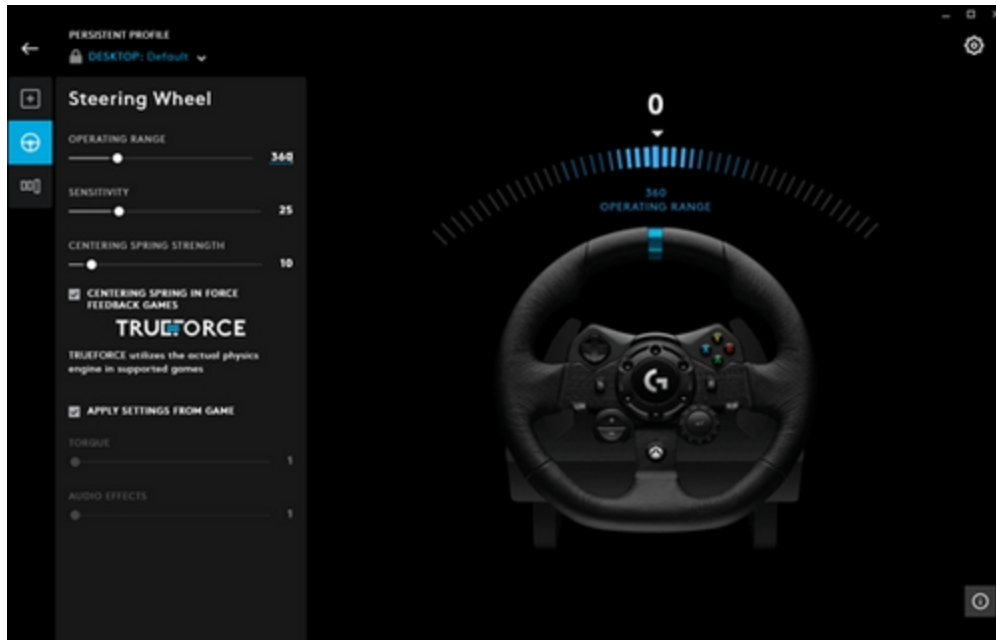
Wheel Operating Range

The G923 racing wheels allow for maximum lock-to-lock rotation of up to 900 degrees. Some games may require this range to be reduced in order to provide optimal steering response in those games.

To adjust the wheel operating range:

1. Make sure that the G923 racing wheel is connected to your computer, and then launch G HUB.

2. On the **G HUB Home** screen click on the G923 icon.
3. Navigate to the Steering Wheel screen, then use the sensitivity slider to adjust the desired degree range of the wheel:



4. You can also type the desired value by selecting the value and then using your keyboard.

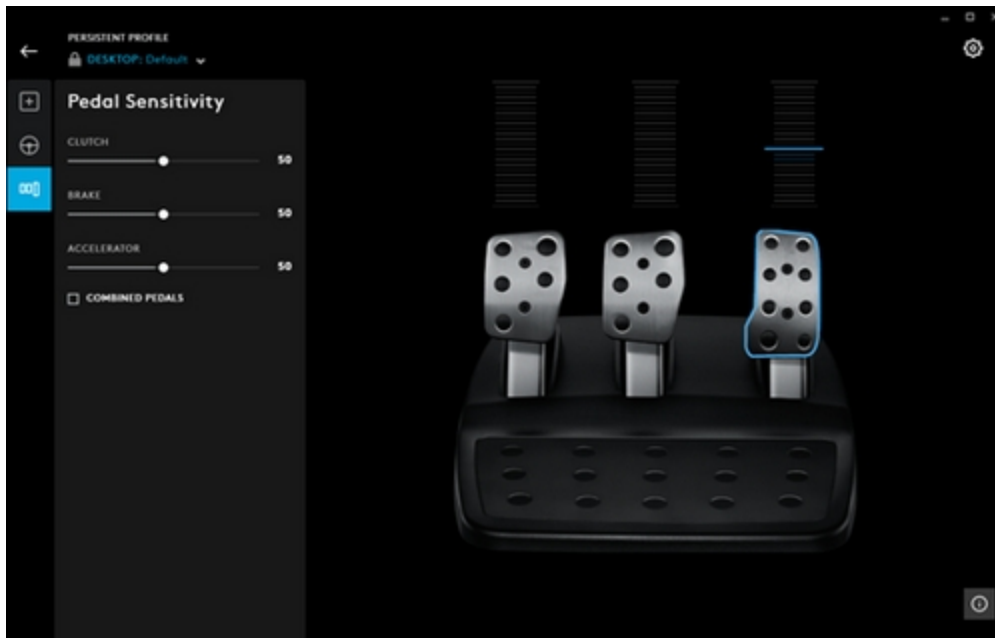
Pedal Sensitivity

Pedal sensitivity on the G923 racing wheels can be adjusted to accommodate your pedal engagement preferences or to improve clutch, brake, or accelerator pedal response in some games.

NOTE: Adjustments to pedal sensitivity can be customized for each game, per profile in G HUB.

To adjust the pedal sensitivity:

1. Make sure that the G923 racing wheel is connected to your computer, and then launch G HUB.
2. On the **G HUB Home** screen click on the G923 icon.
3. Navigate to the Pedal screen, then use the sensitivity slider to adjust the desired sensitivity of each pedal:



4. You can also type the desired value by selecting the value and then using your keyboard.
Leaving the slider at 50 will provide a linear 1:1 ratio of sensitivity. Between 51 and 100 will make the pedal more sensitive and between 1 and 49 will make it less sensitive.

- Force feedback turns off intermittently on G923 racing wheel

The G923 racing wheels have dual motors that provide force feedback on supported games and systems. Both products contain an overheat protection circuit to safeguard them under high-temperature operating conditions.

In rare instances, force feedback features may shut down during use, while the controls continue to operate. If this happens, allow the wheel to cool down by using the following steps:

1. Disconnect the wheel unit's power adapter from the power source.
 2. Disconnect the wheel unit's USB connection from the game console or PC.
- Mount and secure the G923 racing wheel using built-in bolt mounting points
 - [Wheel Unit](#)
 - [Pedal Unit](#)
 - [Cable Management](#)

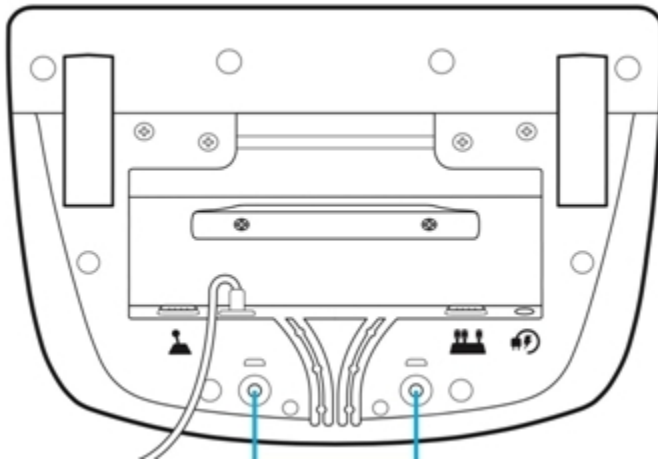
NOTE: For templates for do-it-yourself surface mounting projects, see [Mounting templates for the G923 racing wheel](#).

Wheel Unit

The G923 racing wheels are equipped with built-in bolt mounting points that can be used to secure the wheel unit to a racing rig, such as a racing seat, cockpit, or wheel stand.

Before mounting and securing the wheel unit, make sure to connect the power adapter, pedal unit, and Driving Force Shifter attachment (where applicable) to the connection ports on the underside of the wheel unit. See the [Cable Management](#) section for details.

To mount the wheel unit to a racing rig using the bolt mounting points, you'll need two **(2) M6X1 screws** to securely fasten the wheel unit to the racing rig.

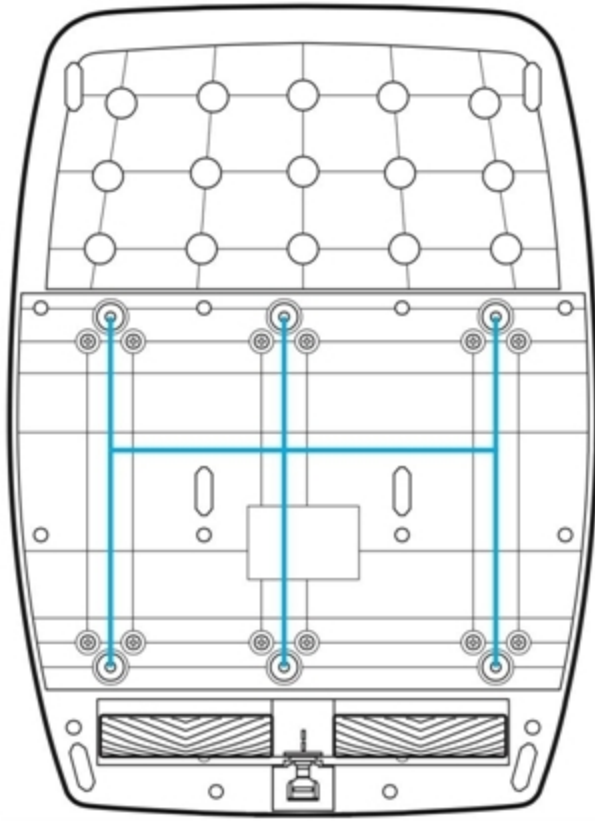


NOTE: Bolt mounting may also be supplemented with the built-in clamping system (where applicable). For more information on using the clamping system, see [Mount and secure the G923 racing wheel using the clamping system](#).

Pedal Unit

The pedal units on the G923 racing wheels are also equipped with built-in bolt mounting points that can be used to secure the pedal unit to a racing rig.

To mount the pedal unit to a racing rig using the bolt mounting points, you'll need **six (6)** **M6X1 screws** to securely fasten the pedal unit to the racing rig.

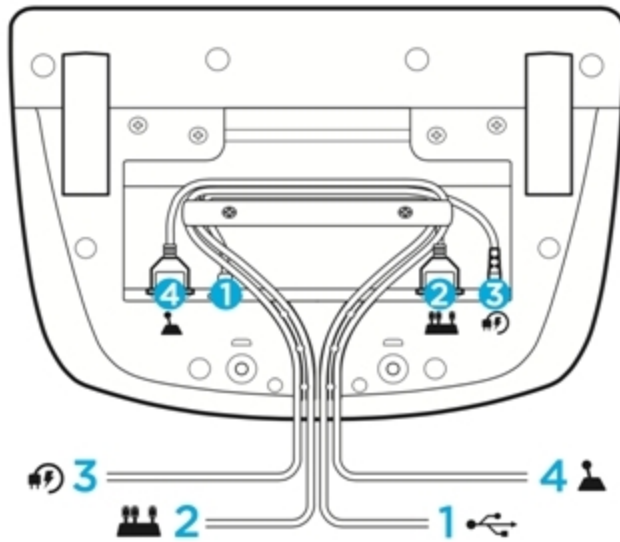


Cable Management

For optimal cable routing, USB and pedal cables (1, 2) should be routed through the inner channels. The power and optional shifter cables (3, 4) should be routed through the outer channels.

Cables may be wrapped multiple times around cable management cleats to take in slack.

See example below:



- Mount and secure the G923 racing wheel using the clamping system
 - [Wheel Unit](#)
 - [Pedal Unit](#)
 - [Cable Management](#)

NOTE: For details on mounting the G923 racing wheels using bolts, see [Mount and secure the G923 racing wheel using built-in bolt mounting points](#).

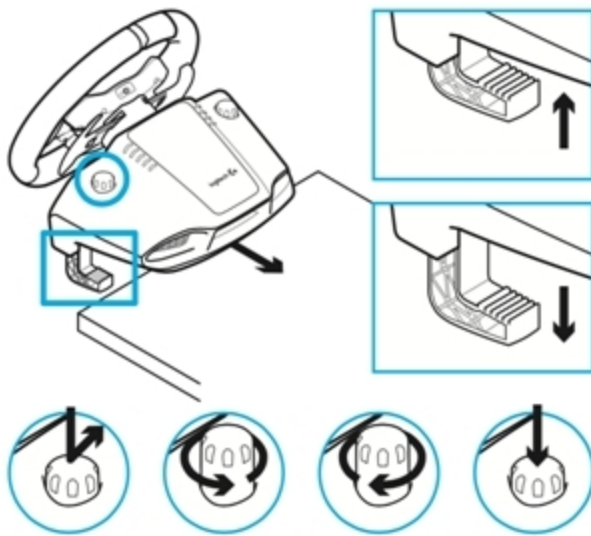
Wheel Unit

G923 racing wheels are equipped with a built-in clamping system that can be mounted to a table or desk or mounted to a racing rig using built-in bolt mounting points.

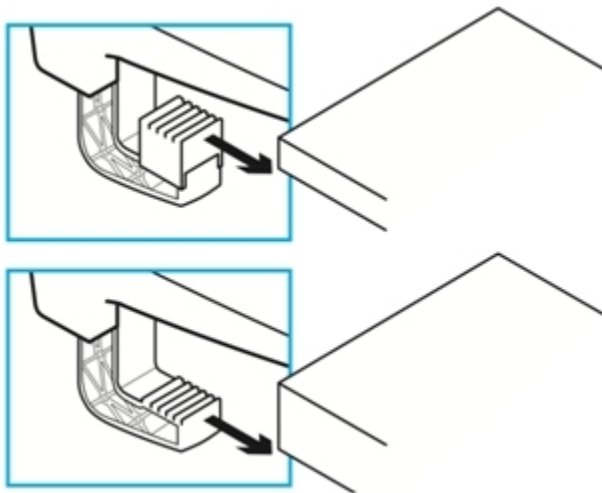
NOTE: Before mounting and securing the wheel unit, make sure to connect the power adapter, pedal unit, and Driving Force Shifter attachment (where applicable) to the connection ports on the underside of the wheel unit. See the [Cable Management](#) section for details.

To use the clamping system to mount the wheel unit:

1. Push down and then rotate the clamp knobs to lock or unlock.
2. Rotate the clamp knobs to tighten or loosen clamps.

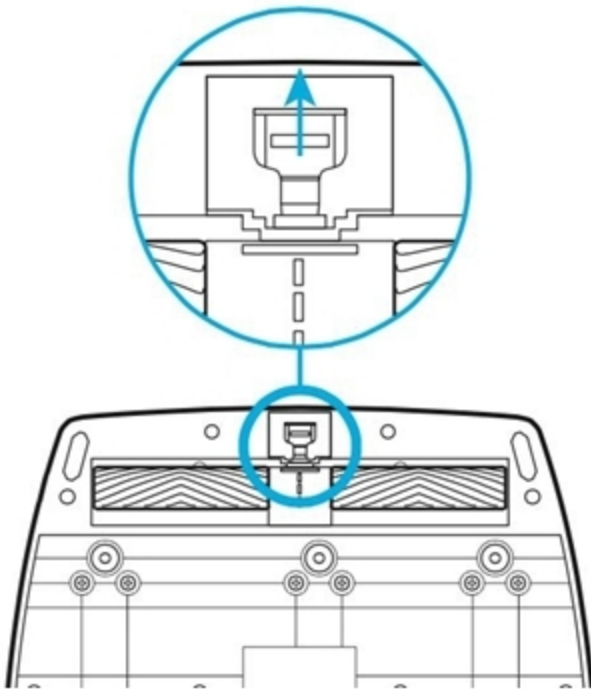


NOTE: You can use the included clamp extenders for thinner tables. The clamp extenders should be removed before mounting the wheel unit to thicker tables or desks.



Pedal Unit

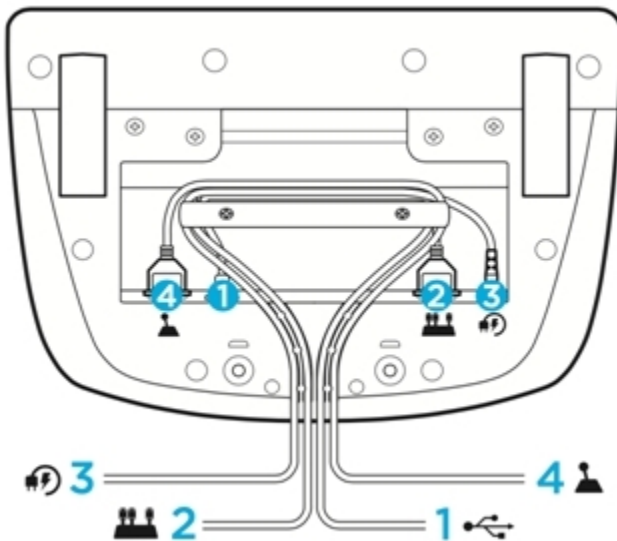
The pedal unit can be placed on the floor or mounted to a racing rig using built-in bolt mounting points. The retractable carpet grip system increases the unit's traction when placed on carpets. Push the retaining clip towards the rear of the pedal unit to release the grip system. Push the carpet grip into the unit until it clicks to retract.



Cable Management

For optimal cable routing, USB and pedal cables (**1, 2**) should be routed through the inner channels. The power and optional shifter cables (**3, 4**) should be routed through the outer channels.

Cables may be wrapped multiple times around the cable management cleat to take in slack.



- Mounting templates for the G923 racing wheel

The G923 racing wheels come equipped with bolt mounting points on the bottom of the wheel and pedals units. This allows you to attach them to a surface with M6X1 screws.

Please click on the appropriate links below for the mounting templates.

- Wheel Unit Bolt Template: logitech.com/assets/53963/templates.pdf
- Pedal Bolt Template: logitech.com/assets/53963/2/templates.pdf

For more information on how to mount and secure the G923 racing wheels using bolts, see [Mount and secure the G923 racing wheel using built-in bolt mounting points](#).

NOTE: You can also use the clamping system on the G923 to secure the wheel and pedal units. For more information, see [Mount and secure the G923 racing wheel using the clamping system](#).

- My wheel does not respond in my driving games launched through Steam

Steam has a controller setting that can cause issues for wheels. To resolve:

1. In Steam, try going into the **Settings**, click **Controller**, and then select **General Controller Settings**.
2. Make sure that nothing is checked. If anything was checked, then that would be the cause of the issue.



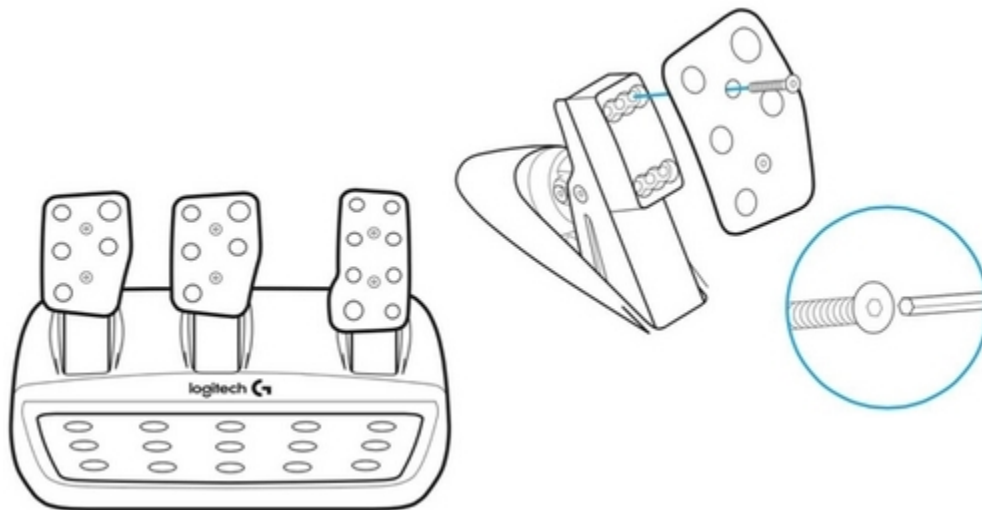
- No force feedback when using the G923 racing wheel on a PC

If your G923 racing wheel does not exhibit any force feedback during gameplay on your PC, check the following:

- Make sure that the G923 wheel is powered using the provided power supply. If the LED on the wheel is blinking slowly, this usually indicates that there is no power. Check the connection at the wheel, at the power supply, and at the wall socket.
- Make sure that you've installed the latest version of Logitech G HUB Software. The G923 racing wheels require G HUB to be installed on your PC for force feedback to function.
- Confirm that the steering functions (including force feedback) are properly mapped in the game's control options or settings.

- Optimize pedal face positions on the G923 racing wheel

You can adjust the position of the pedals to the left or right using a 2.5mm hex key. This can help with heel-toe maneuvers or improve driving comfort.



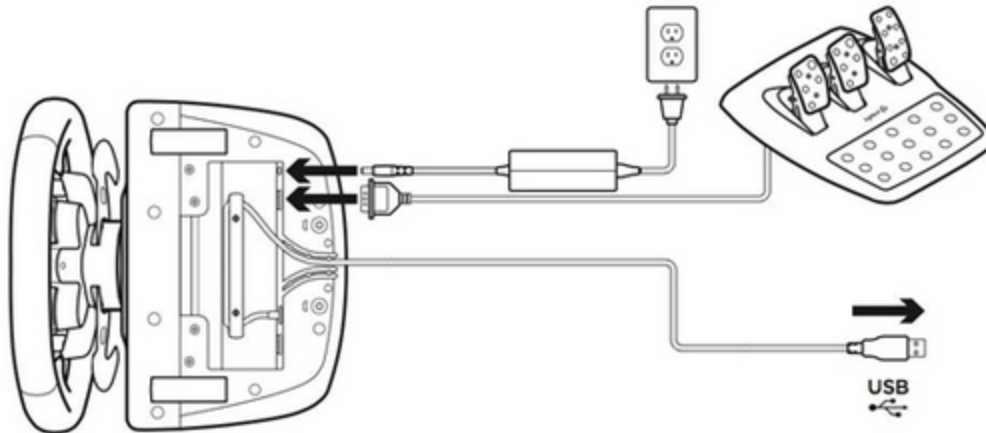
- Pedals on the G923 racing wheel do not respond

If the pedals on your pedal unit don't respond, please use the following steps to troubleshoot the problem:

1. Confirm that the wheel unit is properly connected to power. The connection port is located on the underside of the wheel unit (as shown below).
2. Confirm that the pedal unit is connected to the wheel unit. The connection port (DB-9 female) is located on the underside of the wheel unit (as shown below).

3. Confirm that the wheel is connected via USB to the game console or PC (as shown below). Once connected to your game console or PC, the wheel will rotate fully to each side and then to the center to calibrate.

NOTE: If connected to a PC, make sure that you've installed Logitech G HUB.



4. Confirm that the pedals are properly mapped to the pedal functions in the game's control options or settings, and in Logitech Gaming Software (where applicable).

NOTE: Some games may invert pedal controls. Make sure to map pedal functions accordingly in the game's control options or settings.

- Supported PC operating systems for the G923 racing wheels

At the time of release, the G923 racing wheels are supported on the following operating systems:

- Windows 10
- Windows 8.1
- Windows 8
- Windows 7

NOTE: Logitech G HUB software must be installed on your computer for the G923 racing wheels to have full functionality. Once you've installed G HUB, all buttons and accessories will function in the games that support them. Please see your product's Download page to get the latest version of G HUB.

- [Logitech G HUB – FAQs](#)

VIDEO: youtu.be/a5a4iAhTaho

About G HUB

See the following link for more information:

support.logi.com/hc/en-us/articles/4461144061975-Logitech-G-HUB-FAQs

WARRANTY –G920 Driving Force Racing Wheel

[2 year limited hardware warranty](#)

See Terms of Use here: logitech.com/en-my/tos/terms.html?id=3101

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Check our Logitech Warranty here:

support.logi.com/hc/en-us/articles/360023361413-Warranty-FAQ-AMR-AP

CONTACT US

Would you like to speak with us? We're here to help.

Get 24/7 live support with chat here: logitech.com/support

Phone: (Local) +1 646-454-3200

(Toll Free) +1 866-632-5644

Monday – Friday:

9:00 a.m. – 9:00 p.m. Eastern Time

DOWNLOAD

See here to download G Hub:

download01.logi.com/web/ftp/pub/techsupport/gaming/lghub_installer.zip