### **User Guide**



Infocast™ Internet Media Display

**NS-DP3CH** 

# INSIĞNIA \_\_\_

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### Welcome

Congratulations on purchasing your new Infocast™ Internet Media Display!

Your Infocast™ Internet Media Display is a convenient and compact way to view or play your favorite media—music, photos, video, or a mix of all of these.

Because the Infocast™ Internet Media Display connects to the Internet, it's always on and the content is always fresh. Internet-based content is free. There are no subscription fees.

Even if you don't have an Internet connection, you can still insert a memory card or USB flash drive and view your favorite photos and videos or listen to your music.

This guide and the *Quick Setup Guide* walk you through connecting, setting up, and customizing your Infocast™ Internet Media Display. Most questions you'll have answered in these pages as you get acquainted with your new device.

## Safety information

Always follow these basic safety precautions when using your Infocast™ Internet Media Display. This will reduce the risk of fire, electric shock, and injury.

#### Warning

- To reduce the risk of fire or shock hazard, do not expose your Infocast™ Internet Media Display to rain or moisture and unplug it during lightning storms.
- To prevent the risk of electric shock, do not remove the cover. There are no user-serviceable parts inside. Refer all servicing to qualified personnel.
- There is a risk of explosion if the battery is incorrectly replaced. Replace only with the same or equivalent type of battery.

Placement—To prevent fire or electric shock, do not expose your Infocast™ Internet Media Display to rain or moisture. To prevent it from falling, do not place it on an unstable cart, stand, tripod, bracket, or table. Keep your device away from strong magnets, heat sources, direct sunlight, and excessive dust.

**Installation**—Make sure that your Infocast™ Internet Media Display is used in accordance with the instructions and illustrations provided in this manual.

Objects and liquids—Do not push objects of any kind into your Infocast™ Internet Media Display through openings. Do not spill or spray liquid of any kind on or in your device (this may result in a fire or electric shock). Do not place anything heavy on your device. To ensure proper ventilation and proper operation, never cover or block the slots and openings with a cloth or other material.



Disassembly—Do not attempt to disassemble your Infocast™ Internet Media Display. There is a risk of electric shock. Contact qualified service personnel if your device is in need of repair.

Cleaning your Infocast™ Internet Media Display—When cleaning, make sure your Infocast™ Internet Media Display is unplugged from the power source. Use the supplied cleaning cloth, or a cloth slightly dampened with water for cleaning the exterior of your device only.

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7. The GPL and LGPL source code contained in the Product is available as a free download from [http://files.chumby.com/source]. The licenses for the GPL and LGPL are available on the product by accessing the control panel main screen, tapping on "settings", then "chumby info", then "software license".

The licenses are also available on [www.insignia.chumby.com/pages.legal]



### **Features**

- 3.5-inch touchscreen display with  $320 \times 240$  resolution
- Internet-enabled apps and updates from chumby
  - No subscription fees
- Share apps, photos, and videos with other users of chumby-enabled devices
- Create an unlimited number of channels using any of over 1,500 apps and configure your apps the way you want to see them
- Music playback from USB flash drives
- Clock, alarm clock, and calendar
- · Night mode
- · Dimmable backlight
- · Headphone jack and mono speaker built in
- USB port supports USB flash drives and more
- Universal Plug and Play (UPnP)









### **Package contents**

- Infocast™ Internet Media Display (1)
  - AC power adapter (1)
  - Quick Setup Guide (1)
  - User Guide (1)
- · Cleaning cloth

### System requirements

- Broadband Internet connection (such as cable or DSL). The Infocast™ Internet Media Display won't work with a dialup connection.
- Wireless router (802.11b/802.11g compatible). Most routers currently sold support these requirements. Routers supporting 802.11n may work with the Infocast™ Internet Media Display as long as they properly support 802.11b or 802.11g.
- Computer with Internet access. This is required to activate your Infocast™ Internet Media Display and to configure the apps you want to show on it. After your device is set up, you'll only need a computer to configure certain apps.



# Setting up your Infocast™ Internet Media Display

See the Quick Setup Guide for detailed setup instructions.

### The basic steps for setting up your Infocast™ Internet Media Display are:

- 1 Connecting the power cord and turning on your Infocast™ Internet Media Display.
- 2 Calibrating the touchscreen so your Infocast™ Internet Media Display recognizes your taps.
- **3** Configuring the network connection.
- 4 Setting the timezone.
- 5 Setting the time and date (if they can't be set automatically from the Internet).
- 6 Activating your Infocast™ Internet Media Display.

### Learning to tap

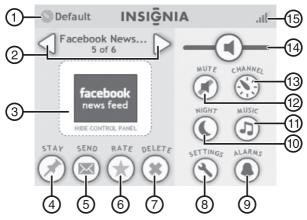
On your Infocast™ Internet Media Display, you select menu items using your fingernail. Your fingernail can tap a button or app on the screen, tap and drag a slider bar, or control a game. You should tap only one fingernail on the screen at a time.

Tapping means quickly touching and releasing a button or app. Dragging means touching a slider bar, then sliding your fingernail across the screen to the setting you want.

Use your fingernail (not the full pad of your fingertip) to tap. Tapping the screen—as opposed to pressing hard on the screen—works the best. You can also use a stylus.

### **Control Panel overview**

This is your Infocast™ Internet Media Display's Control Panel:



#	lcon	Description
1	Default	Currently playing channel.
2		Tap to change the current app.
3	HIDE CONTROL PANEL	Tap to close the control panel and resume normal app playback.
4	STAY	Tap to stop cycling and stay on the current app. Tap again to resume automatic app playback.



#	lcon	Description
5	SEND	Tap to open the Send apps to friends screen.
6	RATE	Tap to open the <i>Rate this app</i> screen. For more information, see "Rating an app" on page 29.
7	DELETE	Tap to delete the currently selected app. For more information, see "Deleting an app from a channel" on page 25.
8	SETTINGS	Tap to open the <i>Settings</i> screen where you can adjust various settings.
9	ALARMS	Tap to open the Alarms screen where you can set the Quick alarm, custom alarms, and adjust the alarm volume. For more information, see "Setting alarms" on page 35.
10	NIGHT	Tap to put your device in night mode. Touch the screen or the top of your device to exit night mode. For more information, see "Using night mode" on page 47.
11	MUSIC	Tap to see a list of available music sources. For more information, see "Playing music" on page 30.



#	lcon	Description
12	MUTE	Tap to turn off the sound. A red slash appears across the <b>MUTE</b> button. Tap again to turn on the sound. <b>Note:</b> The <b>MUTE</b> button does not mute or turn off the alarm.
13	CHANNEL	Tap to display options for the currently playing channel. For more information, see "Changing channel options" on page 23.
14	<b>—</b>	Drag the button on the slider left to decrease the volume or right to increase the volume.
15	all.	WiFi signal strength indicator.



### What are apps?

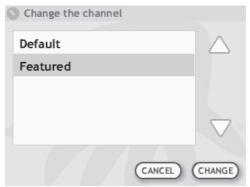
*Apps* are small (and sometimes fun!) programs you can run on your Infocast $^{\text{M}}$  Internet Media Display.



### What are channels?

A channel is a collection of apps. You can view the "Default" channel or create your own channels.

The Default channel contains some of our favorite apps to get you started.





### Creating a channel

You can create as many channels as you want. Each channel can contain an unlimited number of apps, but only the first 100 will be displayed on your Infocast™ Internet Media Display.

#### To create a channel:

- On your computer, go to www.insigniaproducts.com/chumby.
- 2 Log on to your chumby account. If you haven't set up an account yet, click LOG IN/CREATE NEW ACCOUNT and follow the instructions for setting up an account.
- 3 Move your mouse pointer over MY DASHBOARD, then click my channels in the menu that opens.
- 4 Click add a channel.
- **5** Under "Name," type a name for your channel.
- 6 Click CREATE CHANNEL.

# Playing a channel

### To play a channel:

1 On your device's Control Panel, tap **CHANNEL**. The *Channels* screen opens.



- 2 Tap **CHANGE**. The Featured Channel (along with any other channels you've defined) appears in the list.
- **3** Tap a channel to select it, then tap **CHANGE**.
- 4 Press the Insignia button on the top of your Infocast to begin playing the channel.
- **5** Press the Insignia button again to return to the Control Panel.



# **Changing channel options**

### To change channel options:

1 On your device's Control Panel, tap **CHANNEL**. The *Channels* screen opens.



2 Tap an option button to change an option. You can change the following options for the currently selected channel:

Button	Option description
9	RELOAD—Tap to reload the current channel. This option is useful if you have added or deleted apps from the channel and you want to see the changes immediately.
	CHANGE—Tap to open your channel list, tap the up or down arrow to select a channel, then tap CHANGE.



Button	Option description
i	<b>INFO</b> —Tap to view the list of apps in the currently selected channel, tap the up or down arrow to select an app, then tap <b>INFO</b> to view details about the app. When you are done, tap <b>INFO</b> to close the details screen.
$\times$	<b>ACCEPT</b> —Tap to view a list of the apps waiting for your approval, tap the up or down arrow to select an app, then tap <b>ACCEPT</b> , <b>DECLINE</b> , or <b>DONE</b> .
Shuffle apps	If you check this box, the app play order will be shuffled whenever a channel is loaded from the server (either manually or on the normal ten-minute cycle). Shuffling takes place immediately. Stopping the shuffle requires a reload.

# **Deleting a channel**

#### To delete a channel:

- On your computer, go to www.insigniaproducts.com/chumby and log on to your account.
- 2 Move your mouse pointer over MY DASHBOARD, then click my channels in the menu that opens.
- 3 Click the box next to **Select a channel to manage**, then click the channel you want to delete.
- 4 Click delete channel.
- **5** When you see the confirmation message, click **OK**.



### Adding apps to a channel

### To add an app to a channel:

- On your computer, go to www.insigniaproducts.com/chumby and log on to your account.
- 2 Click Apps.
- **3** Click an app category, then click an app.
- 4 Click add to channel.
- 5 Click the channel you want to add the app to, then click ADD.

# Deleting an app from a channel

### To delete an app from a channel:

- On your computer, go to www.insigniaproducts.com/chumby and log on to your account.
- 2 Move your mouse pointer over MY DASHBOARD, then click my channels in the menu that opens.
- 3 Click the box next to Select a channel to manage, then click the channel that has the app. All the apps in the channel are shown.
- 4 Click **remove** next to the app you want to delete.

# **Managing friends**

You can send apps, photos, and videos to friends who have a chumby-powered device of their own.

### To manage friends:

- On your computer, go to www.insigniaproducts.com/chumby and log on to your account.
- 2 Move your mouse pointer over MY DASHBOARD, then click my friends in the menu that opens.
- **3** Click an option. You can select:

**Send a friend request**—Click to invite a friend, then type their chumby username or e-mail address.

**New friend requests**—Click to see the list of invitations from other users of chumby-powered devices.

My friends—Click to see a list of all of your friends.



# Sending an app to a friend

### To send the current app to a friend:

- **1** On your device's Control Panel, press  $\triangleleft$  or  $\triangleright$  to select the app you want to send.
- **2** Tap **SEND**. The *Send app to friends* screen opens.

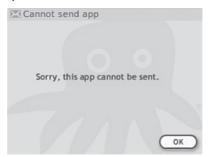


If no friends are set up, the *No friends for this account* screen opens.



**3** Tap the friend you want to send the app to (you can tap more than one), then tap **SEND**. Tap △ or ▽ to scroll through the list of friends.

Not all apps can be sent. The person who sent it to you may have marked the app as one that cannot be forwarded. If this is the case, the *Cannot send app* screen opens.



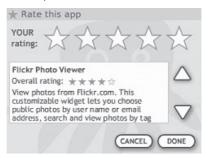


### Rating an app

By rating apps, you help us determine which apps are the best. We use this information to create new apps that will hopefully appeal to you.

#### To rate an app:

- 1 On your device, play the app you want to rate.
- 2 On the Control Panel, tap **RATE**. The *Rate this app* screen opens.



- **3** Tap  $\triangle$  or  $\nabla$  to view information about the app.
- **4** Tap a start to select a rating. You can select:
  - 1 star—I hated it
  - 2 stars—I didn't like it
  - 3 stars—I liked it
  - 4 stars—I really liked it
  - 5 stars— I loved it
- **5** Tap **DONE** to return to the previous screen.

### Playing music

On the Music screen, you can:

- Select a music source
- Start or stop playing a music source
- · Adjust the volume of a music source
- Set the amount of time you want a music source to play before it turns off.

#### To select a music source:

1 On your device's Control Panel, tap MUSIC. The MUSIC screen opens with the list of available music sources.



- **2** Tap △ or ▽ to scroll though the list of musica sources.
- **3** Tap the music source you want to play.
- 4 Tap **GO TO** and follow the instructions to start playing the source, then tap **DONE**.



Information about the music source appears above the list and the **STOP** button is available.



#### To stop or start playing a music source:

 If a music source is playing, tap STOP. The source stops playing, and the PLAY button appears.



Tap PLAY to start playing the source again.



### To adjust the volume of a music source:

 On your device's Control Panel, drag the button on the volume slider to the right to increase or to the left to decrease the volume.

#### To set the timer:

1 Tap TIMER on the Music screen. The Music timer screen opens.



- **2** Tap  $\triangle$  or  $\nabla$  to select the amount of time you want the music source to play before it turns off.
- **3** Tap the **Timer on** check box to turn on the timer.
- 4 Tap **DONE** to return to the previous screen



### Setting the date and time

If you are connected to the Internet, the date and time are set automatically. If you are not connected to the Internet, you can manually set the date and time.

#### To set the date and time:

1 On your device's Control Panel, tap **SETTINGS**, then tap **TIME/DATE**. The *Time/date* screen opens.



- 2 If the **Set time from the Internet** check box is checked, tap it to uncheck.
- **3** If you want the time displayed in the 24-hour format, tap the **24 hour mode** check box.



4 Tap SET TIME. The Set time screen opens. (If you checked the 24 hour mode check box, the AM/PM setting will not appear.)



- **5** Tap △ or ▽ to set the hour, minutes, seconds, and AM/PM, then tap **DONE** to return to the previous screen. The *Time/date* screen reopens.
- **6** Tap **SET DATE**. The *Set date* screen opens.



7 Tap or to set the month, day, and year, then tap DONE to return to the previous screen. The Time/date screen reopens.



**8** Tap **SET TIME ZONE**. The *Set time zone* screen opens.



- 9 Tap anywhere on the map to zoom in on that area (tap the magnifying glass in the lower left corner to zoom out). Tap a red dot to see the city's name. If the city's in your time zone, tap OK. The Time/date screen reopens.
- **10** Tap **DONE** to return to the Control Panel.

### Setting alarms

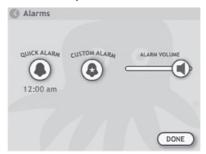
On the *Alarms* screen, you can set the Quick Alarm, an unlimited number of Custom Alarms, and adjust the alarm volume.

You can create an unlimited number of custom alarms. There's no reason to limit yourself to just wake-up alarms — you can set audio reminders throughout the day, or have music or podcasts play at a set time.



#### To set the Quick Alarm:

1 On your device's Control Panel, tap **ALARMS**. The *Alarms* screen opens.



2 Tap QUICK ALARM. The Set Quick Alarm screen opens.



- 3 Tap the alarm audio arrow, then tap the type of sound you want for the alarm.



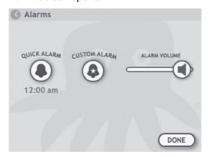
- **5** Tap △ or ▽ to set the snooze time (up to 60 minutes).
- **6** Tap the **alarm OFF** button to turn on the alarm. The button changes to a red alarm **ON** button.
- 7 Tap DONE to return to the previous screen. When the alarm tuns on the following screen appears:



Tap **TURN OFF ALARM** to completely turn off the alarm or tap **SNOOZE** to temporarily turn off the alarm.

#### To set a Custom Alarm:

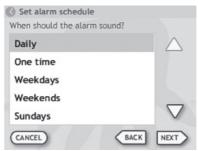
1 On your device's Control Panel, tap **ALARMS**. The *Alarms* screen opens.



2 Tap CUSTOM ALARM. The Set custom alarms screen opens. The Set custom alarms screen shows all the alarms that have been set up. A default alarm is set for "Daily at 12:00 am" which you can edit or delete.



**3** Tap **NEW**. The *Set alarm schedule* screen opens.





**4** Tap △ or ▽ to scroll through the list, tap the alarm schedule you want, then tap **NEXT**. The Set time screen opens.



- 5 Tap or to set the hour, minutes, seconds, and AM/PM. (If you checked the 24 hour mode check box on the Set Time screen, the AM/PM setting will not appear.)
- **6** Tap **NEXT**. If this alarm will go off only one time, the *Set Date* screen appears.





7 Tap △ or ▽ to set month, day, and year, or tap TODAY, then tap NEXT. The *Set audio* screen opens.



8 Tap △ or ▽ to scroll through the list, tap the sound you want, then tap NEXT. If you choose one of the music sources for your alarm, you'll see a second screen that lets you fine-tune your music source.

If you select None for audio, skip to step 14.

The Set duration screen opens.





**9** Tap △ or ▽ to select the amount of time you want the audio alarm to play before it turns off, then tap **NEXT**. The *Set backup alarm* screen opens.



10 Tap yes if you want a backup alarm or tap no if you don't want a backup alarm, then tap NEXT.
If you select yes, when the alarm goes off the following screen appears:



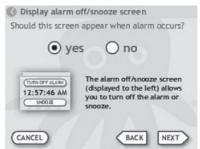
If you do not tap **TURN OFF ALARM** before the alarm time expires, the backup alarm (a loud beep) will sound.



If you select yes, the Set backup alarm delay screen opens.



11 Tap or to select the amount of time you want the backup alarm to wait before it turns on, then tap NEXT. The Display alarm off/snooze screen opens.

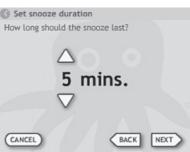


12 Tap **yes** if you want the *TURN OFF ALARM/SNOOZE* screen to appear when the alarm goes off or tap **no** if you don't want the screen to appear, then tap **NEXT**. If you select **yes**, the *TURN OFF ALARM/SNOOZE* screen appears, giving you the option to turn off the alarm or snooze.

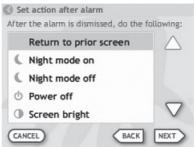


If you select **no**, the *TURN OFF ALARM/SNOOZE* screen will not appear — this means your audio source will automatically turn on and play for the entire alarm duration that you set. The Action you select in step 14 will also be performed. This setting is ideal if you want to hear or see something at a specific time of the day (like a podcast at noon or a specific channel at 3:00 pm—or both at the same time!).

If you selected yes, the Set snooze duration screen opens.



13 Tap or to select the amount of time you want to snooze before the alarm turns on again, then tap NEXT. The Set action after alarm screen opens.





- 14 Tap or to scroll thought the list, tap the action you want to occur after you turn off the alarm, then tap NEXT. You can select:
  - Return to prior screen—Whatever your device was doing before the alarm went off will resume after the alarm is turned off. If your device was in night mode, it will resume whatever it was doing before you put it in night mode.
  - Night mode on—Puts your device in Night Mode after you turn off the alarm.
  - Night mode off—Takes your device out of Night Mode and resume play of the current channel after you turn off the alarm.
  - Power off—Turns the power off when you turn off the alarm.
  - Screen bright—Goes to normal play mode with the screen at the maximum brightness setting you set under Brightness on the Settings screen.
  - Screen dim—Goes to normal play mode with the screen at a dim brightness setting.
  - Screen off—Makes the screen totally dark. Any touch to the screen will restore it to normal play mode.
  - Play (channel name)—All of your channels will be listed — you can choose any one to play after the alarm is turned off.



The Name this alarm screen opens.

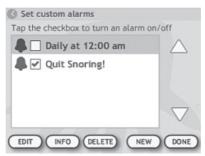


**15** Use the keyboard to enter a name for the alarm, then tap **NEXT**. The *Alarm info* screen opens.





16 Tap DONE if all the settings are correct, or tap BACK to return to a previous screen. When you tap DONE, the Set custom alarm screen opens, and the new alarm appears. You can turn the alarm off by unchecking the box. If a box can't be checked, then it's a one time alarm with a time and date that has passed. You can edit the alarm for another time and date in the future.



# Adjusting the sound

### To adjust the sound:

- On your device's Control panel:
  - Drag the button on the volume slider
     to the right to increase or to the left
     to decrease the volume. You can also tap
     SETTINGS, tap VOLUME, then drag the
     volume slider.
  - Tap MUTE to turn off the sound. A red slash appears across the MUTE button. Tap again to turn on the sound.
  - Tap SETTINGS, tap VOLUME, then drag the speaker slider to adjust the balance when using headphones.



# **Using night mode**

In night mode, the screen darkens and displays:

- Current time
- Name of the alarm set to go off next (or Off if none is set)
- If the music timer is enabled, the time remaining is shown

### To turn on night mode:

1 On your device's Control Panel, tap **NIGHT**.



If a music source is playing when you go to night mode and the music (or "sleep") timer has not been set, the Music Timer screen opens so you can set the number of minutes before the music source turns off.

- 2 Tap **DARK** to make the screen totally dark. Touch the screen to return to standard night mode.
- If you want to change the level of dimness for night mode, go back to the Control Panel, tap SETTINGS, then tap BRIGHTNESS. Drag the night slider left to make the night mode screen even darker.

# **Troubleshooting**

For the latest in FAQs and troubleshooting tips, go to www.insigniaproducts.com/chumby.

# Maintaining

# Updating the software

Periodically, we'll send you software updates. When a software update is available, a message appears on the screen. You can install the update immediately or wait until later. If you opt to wait, we'll remind you to install the updates later.

# **Restoring defaults**

There may be times when your custom settings need to be completely discarded, so you can start over from scratch using the factory settings. This is called *Restore Factory Settings*.

#### Caution

If you restore factory settings, all files in the internal memory will be erased.

#### Note

Restoring factory settings will not deactivate your Infocast™ Internet Media Display. To deactivate it, log on to your chumby account, click **My Dashboard**, select your Infocast™ Internet Media Display, then click **delete**.



# To restore default settings:

- 1 Turn off your Infocast™ Internet Media Display, then press a finger to the screen while you press the power button to turn it back on. The Special options menu opens.
- 2 Tap Restore factory settings. A message asks if you want to restore settings.
- **3** Tap **OK** to continue the process, or tap **CANCEL** to stop it.
- 4 If you tapped OK, follow the on-screen prompts until the process is complete. You'll have to complete the initial setup again. See the Quick Setup Guide for instructions.

# Cleaning the Infocast™ Internet Media Display

### To clean your Infocast™ Internet Media Display:

- 1 Turn off and unplug your Infocast™ Internet Media Display, then wipe the exterior plastic with a damp (not dripping wet) cloth.
- 2 For extra thorough cleaning, wipe the exterior with a cloth dampened with soapy water, then wipe it down with a cloth dampened with clean water.

#### Caution

Make sure that no water or cleaning solution drips into the case.

To clean the touchscreen, wipe it with a clean, non-scratching cloth dampened with water or a mild glass cleaner that contains no alcohol or ammonia.



# **Specifications**

Display	3.5" color touchscreen
. ,	
Resolution	320 × 240
Ports	USB 2.0 (1)
	Power (DC)
	Headphones (stereo)
Microphone	Internal (mono)
Speaker	Internal (1W × 1 mono)
Wireless Internet	802.11 b/g
support	
Software updates	Through wireless Internet access
Dimensions	3.75 × 4.56 × 4.13 in. (9.54 × 11.6 × 10.5 cm)
$H \times W \times D$	
Ambient operating	14°F to 104°F (-10°C to 40°C)
temperature	
Ambient storage	-4°F to 158°F (-20°C to 70°C)
temperature	
Humidity	Operating: 5% and 80%
·	Storage: 10% ~ 90%



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This device complies with Part 15 of the FCC Rules. Operation of this product is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply within the limits for a class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- · Consult the dealer or an experienced technician for help.

# **FCC** warning

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Version 2, June 1991

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5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:



a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:



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# 6-month limited warranty

Insignia Products ("Insignia") warrants to you, the original purchaser of this new NS-DP3CH ("Product"), that the Product shall be free of defects in the original manufacture of the material or workmanship for a period of 6 months from the date of your purchase of the Product ("Warranty Period"). This Product must be purchased from an authorized dealer of Insignia brand products and packaged with this warranty statement. This warranty does not cover refurbished Product. If you notify Insignia during the Warranty Period of a defect covered by this warranty that requires service, terms of this warranty apply.

# How long does the coverage last?

The Warranty Period lasts for 6 months from the date you purchased the Product. The purchase date is printed on the receipt you received with the Product

# What does this warranty cover?

During the Warranty Period, if the original manufacture of the material or workmanship of the Product is determined to be defective by an authorized Insignia repair center or store personnel, Insignia will (at its sole option): (1) repair the Product with new or rebuilt parts; or (2) replace the Product at no charge with new or rebuilt comparable products or parts. Products and parts replaced under this warranty become the property of Insignia and are not returned to you. If service of Products or parts are required after the Warranty Period expires, you must pay all labor and parts charges. This warranty lasts as long as you own your Insignia Product during the Warranty Period. Warranty coverage terminates if you sell or otherwise transfer the Product.

# How to obtain warranty service?

If you purchased the Product at a retail store location, take your original receipt and the Product to the store you purchased it from. Make sure that you place the Product in its original packaging or packaging that provides the same amount of protection as the original packaging. If you purchased the Product from an online web site, mail your original receipt and the Product to the address listed on the web site. Make sure that you put the Product in its original packaging or packaging that provides the same amount of protection as the original packaging.



To obtain in-home warranty service for a television with a screen 25 inches or larger, call 1-888-BESTBUY. Call agents will diagnose and correct the issue over the phone or will have an Insignia-approved repair person dispatched to your home.

# Where is the warranty valid?

This warranty is valid only to the original purchaser of the product in the United States, Canada, and Mexico.

# What does the warranty not cover?

This warranty does not cover:

- Customer instruction
- Installation
- · Set up adjustments
- Cosmetic damage
- · Damage due to acts of God, such as lightning strikes
- Accident
- Misuse
- Abuse
- Negligence
- Commercial use
- · Modification of any part of the Product, including the antenna
- Plasma display panel damaged by static (non-moving) images applied for lengthy periods (burn-in).

#### This warranty also does not cover:

- Damage due to incorrect operation or maintenance
- Connection to an incorrect voltage supply
- Attempted repair by anyone other than a facility authorized by Insignia to service the Product
- Products sold as is or with all faults
- Consumables, such as fuses or batteries
- Products where the factory applied serial number has been altered or removed



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Contact Insignia:

For customer service please call 1-877-467-4289 www.insigniaproducts.com

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